

<u>SC</u>	<u>TK</u>	<u>CR</u>	<u>SR</u>	<u>LENGTH</u>	<u>LENS</u>	<u>NOTES</u>
81	EXT. BLAZE'S HOUSE IN PROJECTS - DAY (CECE comes to BLAZE'S home)					
	DOLLY in w/ CECE to BLAZE at his door.					
	1	A60	12	:10	12	inc nada
	2	A60	12	:32	12	ok?
	3	A60	12	:40	12	gd
	4	A60	12	:41	12	gd
83	EXT. HOUSING PROJECT - DAY (CONTINUOUS) (CECE leaves BLAZE'S w/ poem)					
	MCU CECE; DOLLY in on BLAZE at window.					
	1	A60	12	:42	25	OK - people in bg in reflection
	2	A60	12	:40	25	ok - ng camera?
	3	A60	12	:23	25	ng action - door
	4	A60	12	:40	25	gd
82	INT. BLAZE'S HOUSE IN PROJECTS - DAY (CONTINUOUS) (BLAZE takes CECE'S pager)					
	MASTER - hand held - CECE enters, x's R w/ BLAZE to kids					
	1	A60	12	01:11	12	crying - no dylan; tilt down to kids
	2	A60	12	01:06	12	gd - lights on x? no dylan
	3	A60	12	01:06	12	gd
82A	INT. BLAZE'S HOUSE IN PROJECTS - DAY (CONTINUOUS) (BLAZE takes CECE'S pager)					
	MCU - HAND HELD - ON CECE (BLAZE at end)					
	1	A60	12	01:04	25	ok - wrong side for mr money (no tilt down
	2	A60	12	:59	25	strings in bg over door at end - gd for action - cc quiet at start - more on blaze after pager. no pager
	3	A61	12	01:01	25	gd
82B	INT. BLAZE'S HOUSE IN PROJECTS - DAY (CONTINUOUS) (BLAZE takes CECE'S pager)					
	mcu - BLAZE at door; BLAZE at table; tilt down to pager on table					
	1	A61	12	:39	25	inc ng for camera
	2	A61	12	:34	25	gd
82C	INT. BLAZE'S HOUSE IN PROJECTS - DAY (CONTINUOUS) (BLAZE takes CECE'S pager)					
	HAND HELD - BLAZE comes to KIDS					
	1	A61	12	:15	18	too tight?
82D	INT. BLAZE'S HOUSE IN PROJECTS - DAY (CONTINUOUS) (BLAZE takes CECE'S pager)					
	MS - BLAZE w/ KIDS					
	1	A61	12	:17	18	INC ng action
	2	A61	12	:19	18	gd
2	EXT. OFFICE GARAGE ENTRANCE - DAY (MAC drives out of ofc. garage)					
	HAND HELD - DRIVING - out of garage; thru st.s; over bridge					
	1	A62	MOS	:12	9.5	series - includes ots MAC driving
3	EXT. STREET LEVEL VIEW - DOWNTOWN - DAY (MAC passes WHITE YOUTHS)					
	MS - MAC drives up (L), W/YOUTHS come up beside him					
	1	A62	MOS	:13	25	SERIES
20	EXT. CITY STREETS - NIGHT (MAC misses on-ramp)					
	pan R w/ MAC'S car as he misses on-ramp					
	1	A63	MOS	:27	25	ng for camera
	2	A63	MOS	:21	25	ng for people
	3	A63	MOS	:23	25	gd